

# . START\_TONE STOP\_TONE

, START\_TONE:

```
SPEAKER | {id} | START_TONE | speaker_id<>, symbols<>, duration<>
```

:

- **speaker\_id**<> - , . ;
- **symbols**<> - , . 1234567890\*#ABCD, . . ;
- **duration**<> - ().

STOP\_TONE:

```
SPEAKER | {id} | STOP_TONE | speaker_id<>
```

**speaker\_id**<> - , .

:

```
SPEAKER | 1 | START_TONE | speaker_id<1>, symbols<12>, duration<200>  
SPEAKER | 1 | STOP_TONE | speaker_id<1>
```