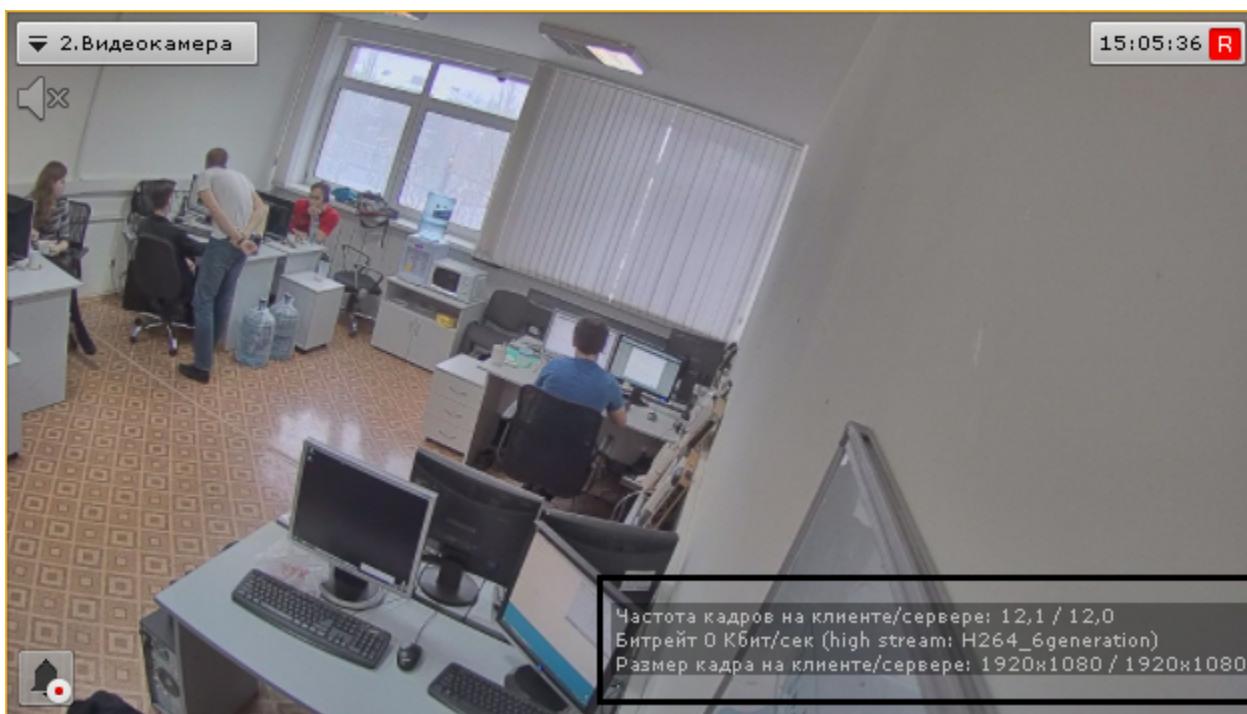


(. . . , . . .)



FPS	
FPS	,

