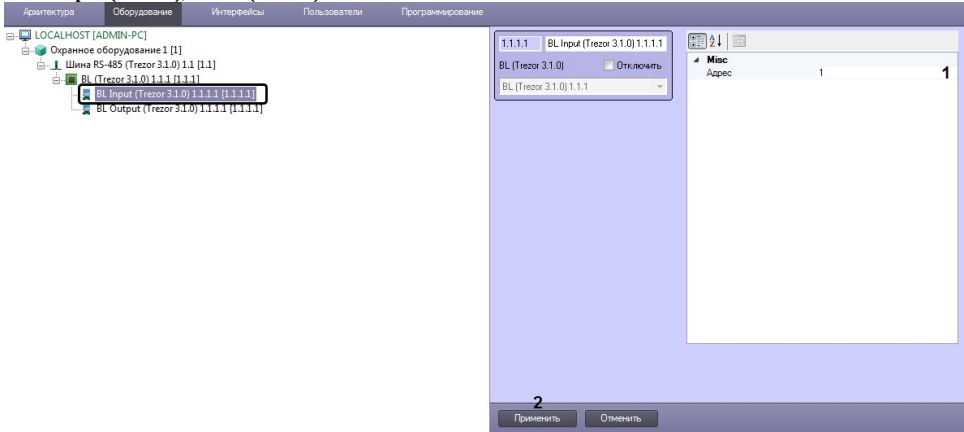


1. BL Input (Trezor), BL (Trezor).



2. (1) (1 4).
3. (2).