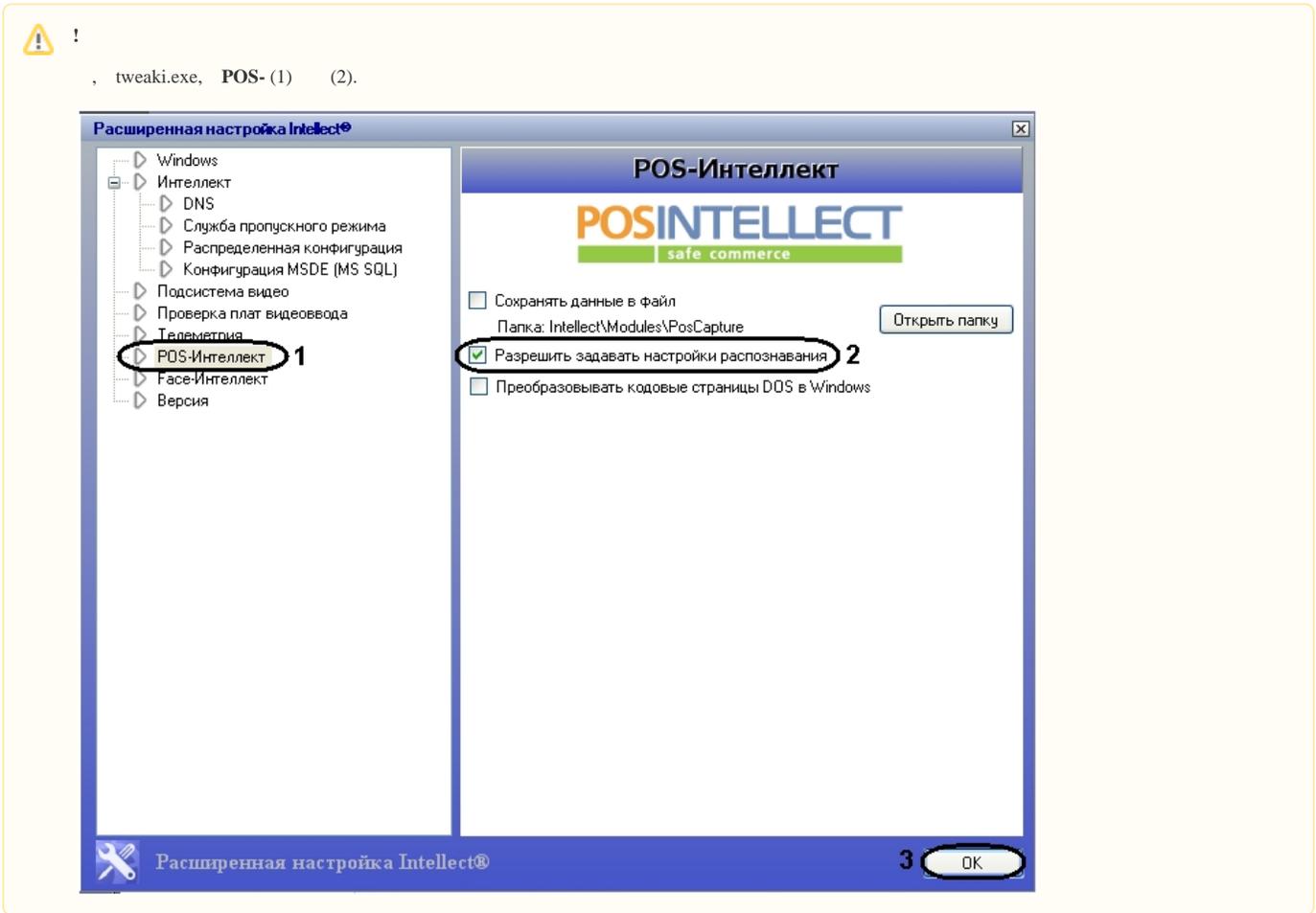
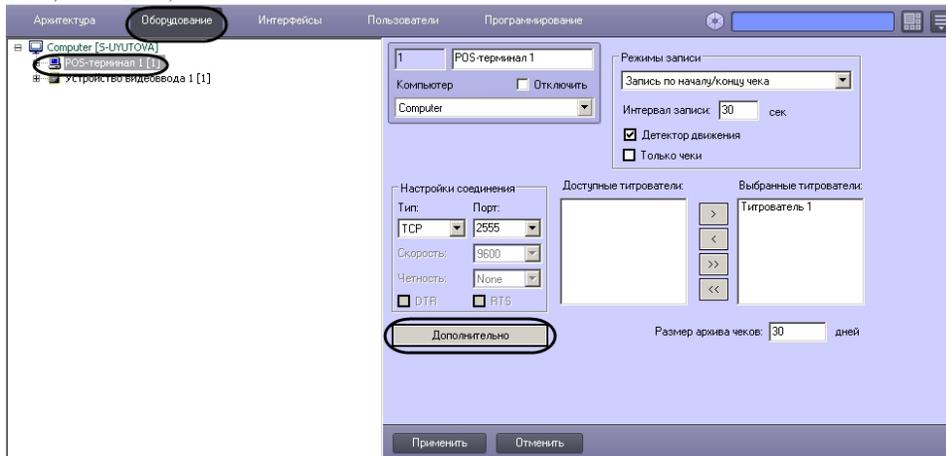


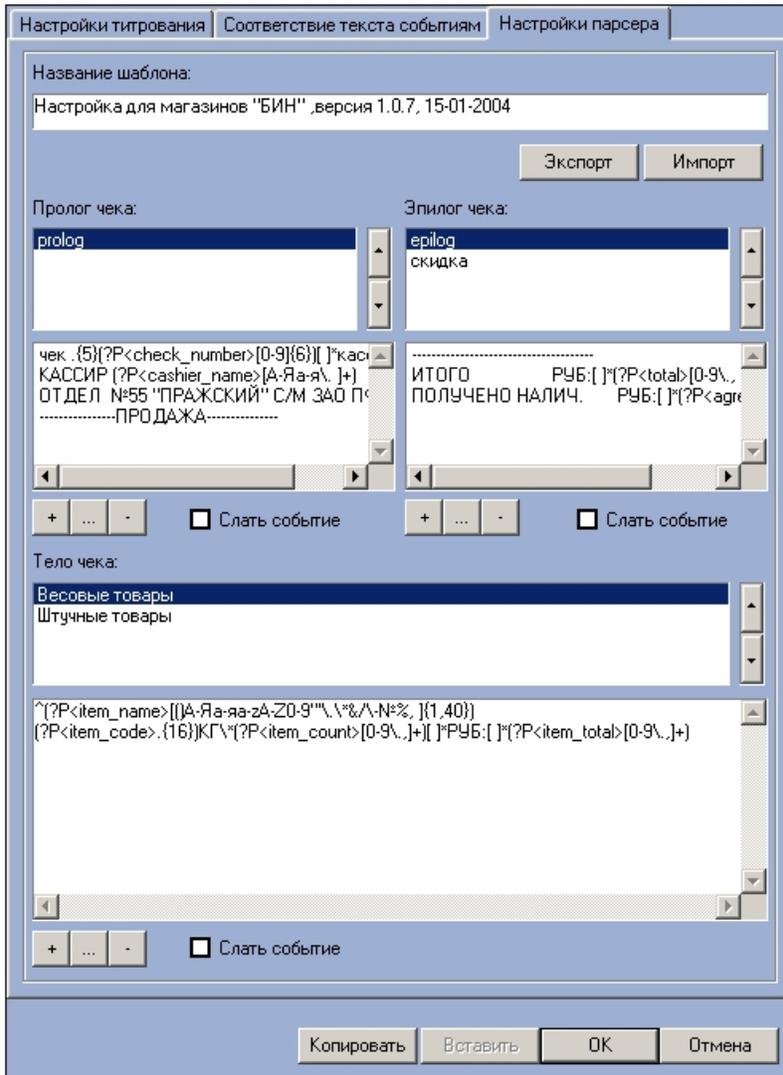
# POS



## 1. POS-, POS-, . . .

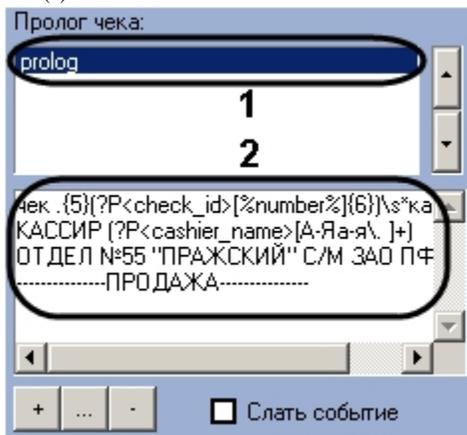


2.



3. //:

a. + (1).



b. . parser\_designer.exe ParserTest.exe (2).

c. 3.a-3.b //.

4.

5. .prl.



POS-...