

() jpeg- , . (G,.) , , .
 1 «» 1. 7.

```
OnEvent( "GRAY", "1", "ALARM" )
{
[
    if( !CheckState( "CAM", "1", "DETACHED" ) )
    {
        DoReact( "CAM", "1", "REC_ROLLBACK" );
        Wait(5);
        DoReact( "CAM", "1", "REC_STOP" );
    }
]
}
OnEvent( "GRAY", "1", "ALARM" )
{
[
    Wait(2);
    DoReact( "GRAY", "1", "CONFIRM" );
    Wait(2);
    DoReact( "GRAY", "1", "ARM" );
]
}
```

(REC_ROLLBACK REC_STOP) . :

1. **1:** . - :

```
OnEvent( "GRAY", "1", "ALARM" )
{
[
    Wait(5); // ,
    DoReact( "CAM", "1", "REC_STOP" );
    Wait(2); // = 2 .
    DoReact( "CAM", "1", "REC_ROLLBACK" ); // 2 . . .
]
}
```

2. **2:** . - .
 :

```
OnEvent( "GRAY", "1", "ALARM" )
{
[
    Wait(7); // + 2
    DoReact( "CAM", "1", "REC_ROLLBACK" ); // 2 . . .
]
}
```