

# MDL-

mdl- :

1. *NissObjectDLLExt*.
2. *CoreInterface*.

nissdlle.h., nissdlle.h., 2. [NissObjectDLLExt CoreInterface](#).



*NissObjectDLLExt* .

CoreInterface* m_pCore		
virtual BOOL IsWantAllEvents()	TRUE, OnEvent , FALSE -	“CAM,GRABBER”, DEMO :  DEMO 1 UPDATE_CAM   DEMO 1 UPDATE_GRABBER
virtual CString DescribeSubscribeObjectsList()	,	
virtual CString GetObjectType()		<pre>virtual CString GetObjectType() {     return "DEMO"; }</pre>
virtual CString GetParentType()		<pre>virtual CString GetParentType() {     return "SLAVE"; }</pre>
virtual int GetPos()	“intellect.sec”. ! <>	<pre>virtual int GetPos() {     return -1; }</pre>

virtual CString GetPort()	,	<pre>virtual CString GetPort() { return "1100"; }</pre>
virtual CString GetProcessName()	.	<pre>virtual CString GetProcessName() { return "demo"; }</pre>
virtual CString GetDeviceType()	. ACD – , , :, ACD2- ACD () () ACR ,	ACR
virtual BOOL HasChild()	TRUE, , – FALSE	<pre>virtual BOOL HasChild() { return TRUE; }</pre>
virtual UINT HasSetupPanel()	, TRUE, – FALSE	<pre>virtual UINT HasSetupPanel() { return TRUE; }</pre>
virtual void OnPanelInit(CWnd*)	.	

virtual void OnPanelLoad(CWnd*,Msg&)	.	<pre>virtual void OnPanelLoad(CWnd* pwnd,Msg&amp; params)  { CString s;  s = arams.GetParam("port");  pwnd-&gt;GetDlgItem(IDC_PORT)-&gt; SetWindowText(s);  }</pre>
virtual void OnPanelSave(CWnd*,Msg&)	.	<pre>virtual void OnPanelSave(CWnd* pwnd,Msg&amp; params)  { CString s;  pwnd-&gt; GetDlgItem(IDC_PORT)-&gt; GetWindowText(s);  params.SetParam( "port ",s);  }</pre>
virtual void OnPanelExit(CWnd*)	.	
virtual void OnPanelButtonPressed(CWnd*,UINT)	. <i>1151., Test Resource.h :</i> <i>#define IDC_TEST 1151</i>	<pre>Virtual void OnPanelButtonPressed (CWnd* pwnd,UINT id)  { if(id==IDC_TEST)  { React react("DEMO",Id,"TEST");  m_pCore-&gt;DoReact(react); }  }</pre>

	, MDL-, ,	<pre>HINSTANCE prev_hinst = AfxGetResourceHandle();  HMODULE hRes = GetModuleHandle("demo.mdl");  If (hRes) AfxSetResourceHandle (hRes);  // :  XXXDialog dlg;  dlg.DoModal();  AfxSetResourceHandle(prev_hinst);</pre>
virtual BOOL IsRegionObject()	, . .	
virtual BOOL IsProcessObject()	, . ., COM-.	
virtual void OnCreate(Msg&)	. . , .	<pre>virtual void OnCreate (Msg&amp; msg)  {    msg.SetParam ("port","COM1");  }</pre>
virtual void OnInit(Msg&)	. . ,	<pre>virtual void OnInit (Msg&amp; msg)  {    OnChange (msg, msg);  }</pre>

virtual void OnChange(Msg&,Msg&)	.	<pre>virtual void OnChange(Msg&amp; msg, Msg&amp; prev) {     React react (msg.GetSourceType(), msg.GetSourceId(),"INIT");     react.SetParam("port",msg.GetParam("port"));     m_pCore-&gt;DoReact(react); }</pre>
virtual void onDelete(Msg&)	.	<pre>virtual void onDelete (Msg&amp; msg) {     React react (msg.GetSourceType(), msg.GetSourceId(),"EXIT");     m_pCore-&gt; DoReact(react); }</pre>
virtual void OnEnable(Msg&)	<b>Disable</b>	.
virtual void OnDisable(Msg&)	<b>Disable</b>	.

```
virtual BOOL OnEvent(Event&)
```

```
,
```

```
virtual BOOL  
  
OnEvent(Event& event)  
  
{  
  
If  
  
(event.GetAction() == "ACCESS_IN" ||  
event.GetAction() == "ACCESS_OUT")  
  
{  
  
Msg per = m_pCore->FindPersonInfoByCard(event.GetParam("facility_code"),  
event.GetParam("card"));  
  
event.SetParam  
( "param0", !per.GetSourceId().IsEmpty() ?  
per.GetParam( "name" ) : event.GetParam("facility_code") + event.GetParam("card"));  
  
event.SetParam("param1", per.GetSourceId());  
  
}  
  
Else  
  
If (event.GetAction() == "NOACCESS_CARD")  
  
{  
  
event.SetParam  
( "param0", event.GetParam("facility_code") + event.GetParam("card"));  
  
}  
  
return TRUE;  
}
```

```
virtual BOOL OnReact(React&)
```

```
,
```

*CreateNissObject(CoreInterface\* core) , CNissObjectDLLExtArray . . . , . . . :*

```
CNissObjectDLLExtArray* APIENTRY CreateNissObject(CoreInterface* core)
{
    CNissObjectDLLExtArray* ar = new CNissObjectDLLExtArray;

    ar->Add(new NissObjectDemo(core));
    ar->Add(new NissObjectDemoDevice(core));

    return ar;
}
```

DLL- *CreateNissObject* . .

. . **IDD\_object\_SETUP**, **object - . . , DEMO - IDD\_DEMO\_SETUP, DEMO\_DEVICE - IDD\_DEMO\_DEVICE \_SETUP.**



, DLL- **BITMAP 14x14** . .