

NotifyEvent

NotifyEvent . , . NotifyEvent **MsgObject** (. [MsgObject](#) [Event](#)).

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```
function NotifyEvent(msgevent : MsgObject)
```

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1. **msgevent** – . , . : **MsgObject**, .

 .

: . , , , . , . , . , . [DoReactStr](#) [DoReact](#). – [NotifyEventStr](#) [NotifyEvent](#).

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```
if (Event.SourceType == "ARCH" && Event.SourceId == "1" && Event.Action == "ACTIVE")
{
    var msgevent = CreateMsg();
    msgevent.SourceType = "GRABBER";
    msgevent.SourceId = "2";
    msgevent.Action = "MUX1_OFF";
    NotifyEvent(msgevent);
}
```