

CamMonitor.ocx

OnCamListChange (long **cam_id**, long **action**) -

• long **cam_id** - .

• long **action** - 1, **id** == **cam_id** , **action** == 0.

, . **OnCamListChange** **cam_id** (cam_id < 0).

, , 3 (1, 2, 3), :

CamListChange(1,1)

CamListChange(2,1)

CamListChange(3,1)

CamListChange(-1,1)

:

cam_id =2 compress =1;

```
CamMonitor1CamListChange(long cam_id, long action)
{
    if(cam_id == -1)
    {
        CamMonitor1->ShowCam(2,1,1);
    }
}
```