

CamMonitor.ocx

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Connect

Connect(BSTR ip, BSTR login, BSTR password, BSTR arch_password, long param, long port) // .

- BSTR ip – IP .
- BSTR login – ().
- BSTR password – ().
- BSTR arch_password – (.. ,).
- long param – , . .
 - 0 – ;
 - 1 – ;
 - 2 – .
- long port – .
 - 0, 1 2, 900, 901 902 ;
 - 100, 1050;
 - - , port + 20000. , port=900, 20900.

 !

Connect() , . , .

ShowCam

ShowCam(long cam_id, long compress, long show) /

- long cam_id – ().
- long compress – 0-5 (=0). -1 - .
- long show – : / (1/0).

DoReactMonitor

DoReactMonitor(BSTR react_string) - /


- BSTR react_string - .

react_string:

```
react_string = "MONITOR| |ARCH_FRAME_TIME|cam<3>,date<dd-mm-yy>,time<hh:mm:ss>,mode<1>" ;  
  
CamMonitor1->DoReactMonitor(react_string);
```

: 3 , «dd-mm-yy» «hh:mm:ss» (). mode :
0 - , (,).
1 - .
2 - .

“MONITOR|<id >|ARCH_FRAME_TIME|...”

 :

:

DoReactMonitor(“MONITOR||ARCH_FRAME_TIME|cam<3>,date<02-10-05>,time<12:12:22.345>,mode<1>”)

. 2- 14 1:

"MONITOR|1|ADD_CAM|cam<14>,cam_id<14>,compress<1>,stream_id<14.2>"

RemoveAllCams

RemoveAllCams() : long -

IsConnected

IsConnected() : boolean - / .

GetCurIp

GetCurIp() : BSTR - IP , Connect.

SendRawMessage

SendRawMessage(BSTR msg) – .

- BSTR msg – .

:

```
m_Cam.SendRawMessage( "CAM|1|REC" );
```

```
m_Cam.SendRawMessage( "CAM|1|REC_STOP" );
```

```
m_Cam.SendRawMessage( "CAM|1|ARM" );
```

```
m_Cam.SendRawMessage( "CAM|1|DISARM" );
```

Disconnect

Disconnect() – .

SetCallBackOptions

SetCallBackOptions(int cam_id, int options) – .

- int **cam_id** – ().
- int **options** – . **options:**
 - WithoutVideoFrame = 0x00 – .
 - WithVideoFrame = 0x01 – .
 - WithExtendedParams = 0x02 – (,).
 - WithInformationLayout = 0x04 – ().
 - WithCompressedData = 0x08 – ().
 - WithoutDecode = 0x10 – .
 - WithoutSubtitles=0x20 – .



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options , CamMonitor.ocx – . [CamMonitor.ocx](#)

SetParam

SetParam(BSTR param_name, BSTR param_value) - CamMonitor.

- BSTR **param_name** - .
- BSTR **param_value** - .

:

```
m_cam.SetParam("monitor_ch", m_NH);  
m_cam.SetParam("monitor_cw", m_NW);
```